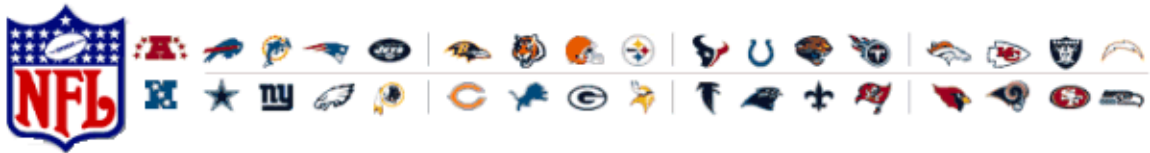


**Football Junkie NFL Football Pool
Version 2011
Administrator's Guide**



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INTRODUCTION

Welcome

Congratulations for choosing Football Junkie NFL Football Pool. Thanks for your interest.

Disclaimer

Football Junkie NFL Football Pool has no association what so ever with the National Football League. Football Junkie NFL Football Pool is for the enjoyment of the players; it does not participate in or encourage gambling.

What is Football Junkie NFL Football Pool

Football Junkie NFL Football Pool is a web-based pool for the NFL regular season. A web based football pool, specially this pool, provides many advantages and efficiencies over a paper-based pool. If you have ever run a paper-based pool you will recognize a number of these things:

- There is no need to print tickets or pick sheets
- No need to log each player's picks - every week (with how many mistakes?)
- No need to chase down missing picks
- Players can make and change picks up to the last minute
- Players can change the minds and therefore their picks
- Instant and correct results
- Can operate much larger pools
- This can go on for ever

There are three (3) separate pools or games within Football Junkie NFL Football Pool. The first is the traditional pool of "Pick the Winners" of each game (either straight up or against the point spread), while the second available pool is a "Confidence Pool", where you not only pick the game winner but also rank all games in order of your confidence. The first two (2) pools are mutually exclusive – you can play one or the other, not both.

No matter which of the first two (2) pools you select you also have access to the third pool. An "Eliminator Pool" or "Survivor Pool" which has become very popular over the last few years can also be played.

Thousands have enjoyed playing Football Junkie NFL Football Pool over the last decade and you will too.

What's New For 2011?

We have been working hard during the off season making substantial enhancements to the software. The following are new options that can be configured to enhance your pool and your player's enjoyment.

- Discussion Board. Each pool now has its own discussion board so players can now talk smack to each other.
- Confidence Pools. Pick your team and then show how confident you are. List the games in order of your confidence. Football Junkie as made ordering your games extremely easy. Just drag and drop the games into your desired order and confidence points are automatically recalculated.
- A function call "Score Watch" has been added. This function allows players to watch how their picks are performing as the games are playing. The "Score Watch" functionality takes the use or none use of point spreads into account when calculating results. "Score Watch" now come with audio.
- New background images for all 32 teams.

-
- Live News Feeds for all 32 teams.

Minor Changes

A few minor changes worth mentioning.

- Much of the pool has been migrated to take use of Web 2.0 technology – it just looks better.
- Speed enhancements.

Licensing

Football Junkie NFL Football Pool is provided free of charge for up to ten (10) players with you hosting and performing the administration of your own pool. A few functions have been disabled in the free version:

- Auto Administration
- Automatic Schedule Update
- Welcome Screen Bypass
- Automated Sign Up
- Invitations
- Monday Night Tie Breaker
- Prizes
- Mini Pool's
- Bonus Point Systems
- Double Eliminator
- Pick Up To Game Time
- Score Watch

Version 2011 licenses are granted until January 31st, 2012.

Players

A license is required to operate the pool with more than ten (10) players. Player fees are dependent upon player blocks (number of players) and are listed later in the License Fees section.

There are two (2) optional services you can purchase.

Web Hosting

If you don't have a properly configured web site available to you, we can provide Hosting Services. Your licensed football pool will be hosted on one of our web servers.

Pool Administration

Even though Football Junkie NFL Football Pool is easy to administer it is time sensitive. There are those who choose to have someone else do it. We will be glad to administer your pool for the complete season.

License Fees

Fees for the 2011 season are as follows:

License Size	Fee
1-10 Players License	\$0.00
11-100 Players License	\$50.00
101-200 Players License	\$80.00
201-300 Players License	\$100.00
301+ Players License	\$150.00
Host The Pool On Our Servers	\$25.00
Pool Administration	\$50.00

Specific and individual changes in functionality and/or presentation can be made. Pricing will be based on requirements. Contact footballpool@football-junkie.com.

History

Football Junkie NFL Football Pool has been in operation now since the 1999 NFL season. Each season has seen increased functionality; more and more pools operating and a huge increase in players. Originally developed for the 1999 season, makes Football Junkie NFL Pool one of the oldest football pools on the web. The pool also operated for one season of the XFL, but we won't talk about that.

Dave Brewster (me) has always been a sports fan and has been involved in football pools for many years. The administration of a football pool can be such a headache that all the fun is taken out of it. As an Information Technology executive, who still likes to understand the technology, what better way to develop an understanding of the internet, web, html and associated technologies than to learn the technology by solving a real life problem.

That real life problem was football pool administration and then came along the birth of Football Junkie NFL Football Pool.

INSTALLATION

Football Junkie Football Pool has been developed using Microsoft Internet Information Server (IIS) and Microsoft Access. It has not been tested on any other platforms. The following instructions assume that you have installed the application on your workstation or test web server. It is assumed you are smart enough not to install it immediately on your production web server.

Installation Instructions

1. Run Installation Routine
If you are reading this, then you've already run the install...congrats.
2. The installation routine has attempted to create a virtual directory named 'football'. If the creation was successful then you should be able to execute the pool on your local machine. If unsuccessful, please create a virtual directory by:
 - a. Open the Internet Information Services (IIS) manager.
 - b. Expand your default web site
 - c. Create a new Virtual Directory
 - d. Set Alias: your selection - maybe football
 - e. Directory: point to install location of the football pool
 - f. Accept remaining defaults
3. Open the web site within your favorite web-publishing tool.
If opening the web site in FrontPage or Microsoft's Expression Web, it will probably inform you that it needs to add some files. That's ok.
4. Publish the web site to your web server.
The web site can be the main site on the server (i.e. <http://www.yourdomain.com>) or as a sub web (i.e. <http://www.yourdomain.com/football>) on the server.
5. You may need to contact you Systems Administrator or ISP to ensure the proper permissions are set on the web server. Ensure the Web Site Permissions are as follows:

Directory "root"	Allow scripts to be run
	Allow files to be browsed
Directory "fpdb"	Allow nothing
	Anonymous Web User (IUSR_machinename or IIS_IUSRS and IUSR) must have "Modify" access to this directory.
Directory "images"	Allow files to be browsed
Directory "include"	Allow files to be browsed
Directory "backgrounds"	Allow files to be browsed

Web Site Configuration

1. Set the web server's Default document to include "index.asp"
2. One of the following email objects must be available on the web server:
 - a. Common Data Objects (CDONT)
 - b. AspMail (www.serverobjects.com) - free
 - c. Bamboo – free, but no longer available
 - d. w3JMail (www.dimac.net) - free
 - e. DynuEmail (www.dynu.com) – free, but no longer available
 - f. ASPEmail (www.aspemail.com) – free
 - g. Common Data Objects (CDOsys)

w3JMail from Dimac is considered one of (if not) the best email objects available. Not only is it the best, but it is also free. JMail is the only object which provides the ability to supply a userid/password combination for the outgoing (smtp) mail server. (Is this a commercial? – I guess so.)

A number of free email services such as Hotmail, Yahoo and others have implemented a new encryption requirement when connecting to their servers. Only CDOsys has this capability.

Administrator Access

<http://yourwebsite/yourdirectory/admin.asp> - password is "*footballpool*"

The first time you access the pool, you will be prompted to change the administrator password as well as set the football pool options. In fact you will continue to be prompted each time you login until you change the administrator password.

Commissioner Access

<http://www.football-junkie.com/yourpool/commissioner.asp> - password is "*commissioner*"

Commissioner functionality is only available on pools hosted and administered by Football Junkie.

Player Access

<http://yourwebsite/yourdirectory/>

REGISTRATION AND GETTING STARTED

Registration

A “*Registration*” option is available on the Administration Menu. This information is required so that we can properly support you. All information supplied will be held in strict confidence.

Registration is also used to supply information to create your personal license key (upgrade), so please be accurate.

Technical Requirements

Football Junkie NFL Football Pool has been developed using and is designed to operate utilizing Windows Internet Information Server (IIS) 7.0 or higher. The database is MSAccess.

Extremely flexible email functionality has been built into the pool. To utilize email functionality, one of the following email objects must be available on the server:

Email Object	Description
Common Data Objects (CDO)	CDO is typically installed on all IIS servers but because of its inherent security problems (Outlook), most server administrators have it turned off. Microsoft has discontinued support. (www.microsoft.com)
AspMail	AspMail was one of the first and best email objects made available for the web. This is a commercial product. (www.serverobjects.com)
Bamboo	Development has been suspended, but some ISP's may still have it available
w3JMail	w3Jmail is probably the best free email object available today. (www.dimac.net)
DynuEmail	Free, but no longer available (www.dynu.com)
ASPEmail	ASPEmail can be found at (www.aspemail.com)
Common Data Objects (CDOsys)	CDOsys is typically installed on all IIS servers. (www.microsoft.com)

Many ISP's will not allow ActiveX/COM/DOM objects such as the above to be installed on their servers. Any good ISP will be providing some type of Email Object. If your ISP provides another email object, please contact us at footballpool@football-junkie.com and we will see what we can do. We are always willing to increase the number of email objects that we can handle.

Internet Access

The server hosting the football pool must have access to the internet. This access is required so that functionality such as automatic schedule updates, injury reports and others will operate properly. In most cases, access to the internet will not be a problem, but should you plan to operate the pool on an internal local area network (LAN), internet access may not be available.

Getting Started

The following procedure will get your football pool up and running.

1. Determine Email Object to be used – install on production and/or test web servers.
2. Point Browser – <http://www.yourwebsite.com/yourdirectory/admin.asp>
3. Enter Default Administration Password (“*footballpool*”)
4. Change Default Password (8-15 Characters)
5. Set Application Options
6. Submit the new options
7. Select “*Change Options*” from the Administrator Menu
8. Select the “Test Email” button.

Things You Should Know

Email addresses are utilized as the userid for Football Junkie NFL Football Pool. Therefore no duplicates are allowed and the addresses must be accurate.

Potential players cannot join the football pool until the SMTP server is properly configured within the “*Options*” section. Make sure to test the SMTP configuration before opening the pool to your players.

Closing the week (shutting off picks) is the responsibility of the pool administrator. The pool must be either closed manually or utilize the Auto Administration functionality as outlined later. The close dates and times are for information of the players only.

Background Images

Background images can be implemented. The images can be either “jpg” or “gif” formats with the dimensions of 1024 X 768 and placed in the “*backgrounds*” directory.

As administrator, if you want a specific background to be used, make sure it is the only file in the “*backgrounds*” directory.

Licensed users of Football Junkie NFL Football Pool will be provided background images of all NFL teams.

ADMINISTRATION MENU

This is the Administration Menu when the pool is configured to operate both the Main Pool and the Eliminator Pool.

Administration Menu		Eliminator	Player Menu
Print Pick Sheets	Set Background Image	Enter Picks for Player	Watch Scores
Enter Point Spreads	Game Maintenance	Display Standings	NFL News Feeds
Enter Long Shot Pick	Build XML Schedule	Display Picks	Display Team Standings
Outstanding Picks	Change Player Profile	Outstanding Picks	Display Pool Standings
Manage Weeks	List All Players	Email Weekly Report	Display Weekly Winners
Fill Missing Picks	Send Player Invitation	Clear Eliminator	Display Game Scores
Enter Picks for Player	Send Player Password	New Eliminator Email	Display Point Spreads
Players Attendance	Add New Player	Remove Inactive Players	Display Injury Report
Enter Game Scores	Delete Player		Team Web Sites
Email Weekly Report	Message to Players		
List Picks	Registration		
Set Playoff Status	Documentation		
Maintenance	Rules		
Change Options	Product Review		
Change Prizes	Log Out		
Change Password			Test Pool

This is the Administration Menu when the pool is configured to operate only the Main Pool.

Administration Menu		Player Menu
Print Pick Sheets	Set Background Image	Watch Scores
Enter Point Spreads	Game Maintenance	NFL News Feeds
Enter Long Shot Pick	Build XML Schedule	Display Team Standings
Outstanding Picks	Change Player Profile	Display Pool Standings
Manage Weeks	List All Players	Display Weekly Winners
Fill Missing Picks	Send Player Invitation	Display Game Scores
Enter Picks for Player	Send Player Password	Display Point Spreads
Players Attendance	Add New Player	Display Injury Report
Enter Game Scores	Delete Player	Team Web Sites
Email Weekly Report	Message to Players	
List Picks	Registration	
Set Playoff Status	Documentation	
Maintenance	Rules	
Change Options	Product Review	
Change Prizes	Log Out	
Change Password		Test Pool

This is the Administration Menu when the pool is configured to operate only the Eliminator Pool.

Administration Menu		Eliminator	Player Menu
Manage Weeks	Send Player Invitation	Enter Picks for Player	Watch Scores
Enter Game Scores	Send Player Password	Display Standings	NFL News Feeds
Email Weekly Report	Add New Player	Display Picks	Display Team Standings
Maintenance	Delete Player	Outstanding Picks	Display Pool Standings
Change Options	Message to Players	Email Weekly Report	Display Game Scores
Change Password	Registration	Clear Eliminator	Display Point Spreads
Set Background Image	Documentation	New Eliminator Email	Display Injury Report
Game Maintenance	Rules	Remove Inactive Players	Team Web Sites
Build XML Schedule	Product Review		
Change Player Profile	Log Out		
List All Players			Test Pool

ADMINISTRATION MENU OPTIONS

Print Pick Sheets

Option Required: Use Pick Sheets

In 1999 the whole idea of an online pool was to eliminate Pick Sheet and automate the pick entry. After all these years of resistance we have re-implemented Pick Sheets. “Some players are not entered the 21st century and need the pick lists”. This argument I never bought.

With the advent of “Attendance Bonus Points” one of the best ways to record the bonus point and/or to sign up new players while they are in your establishment is via the Pick Sheet. This argument I will buy, but if you don’t need Pick Sheets, please turn this option off. The option is OFF by default.

Enter Point Spreads

Option Required: Show Point Spread Information

This process allows you to enter and maintain the point spread and over/under number for games of the current week. The “*Use Point Spreads to Calculate Wins & Losses*” option will determine if point spreads are used to calculate the pool’s wins and losses. It is possible to include point-spread information in the pool but not use it to calculate wins and losses. In this case, the point-spreads are used only for the information of the players when they are making their game picks.

If the “*Update Schedule on Administrator Login*” option (see later) or the “*Schedule Update*” (see later) menu item is selected, the current point-spread information will be overwritten or updated with the point-spreads from the main web site.

Upon entry of the point-spreads, the administrator is given the option to send “*Point Spread*” emails to the pool players who have requested to receive the email. Each player has the ability to define whether they wish to receive this email or not via their profile settings.

Send Point Spread Email

If relying on “*Update Schedule on Administrator Login*” option (see later) or the “*Schedule Update*” (see later) to maintain the point-spread information, the administrator is never provided with the opportunity to send the “*Point Spread*” emails. The administrator has one of two options:

1. Use the “Enter Point Spread” functionality to review the current point-spread information and “Submit” the same data. The administrator is presented with the option to send the emails.
2. Use “*Auto Administration*” (see later) functionality.

Enter Long Shot Pick

Option Required: Use Long Shot Picks

What is a “Long Shot Pick”? This functionality has been built into the system to make things a little more interesting. The idea behind the “Long Shot” pick is to publish the pick somewhere such as on the radio and/or on a web site. The players must listen to find out the pick and then register the pick while making their weekly selections. A bonus point is given to the player if their pick matches the official Long Shot pick.

The NFL team picked as the Long Shot does not need to win in order for the player to get their bonus point. The player just needs to match the pick.

To enter the Long Shot selection for the week, just select this option and then the appropriate team. **The Long Shot selection must be made before the week is closed off** by the “Manage Weeks” option outlined later.

Outstanding Picks

The process displays all players who currently have missing or outstanding picks for the current week. The report shows the player’s name and number of picks currently on file. There is the odd time when a player will make their weekly picks and miss a game or two. If there are any outstanding picks, the option button is provided to send Outstanding Picks Reminder emails to the respective players.



Outstanding Pick Reminder emails can also be sent via Auto Administration (see later).

Manage Weeks

This process displays the current control information for each week.

Manage Weeks
Time Zone: (GMT-05:00) Eastern Time (U.S. & Canada)

Week	From	To	Close Date	Close Time	Closed
1	Thursday, September 09, 2010	Monday, September 13, 2010	9/9/2010	08:00 PM	<input type="checkbox"/>
2	Sunday, September 19, 2010	Monday, September 20, 2010	9/19/2010	12:30 PM	<input type="checkbox"/>
3	Sunday, September 26, 2010	Monday, September 27, 2010	9/26/2010	12:30 PM	<input type="checkbox"/>
4	Sunday, October 03, 2010	Monday, October 04, 2010	10/3/2010	12:30 PM	<input type="checkbox"/>
5	Sunday, October 10, 2010	Monday, October 11, 2010	10/10/2010	12:30 PM	<input type="checkbox"/>
6	Sunday, October 17, 2010	Monday, October 18, 2010	10/17/2010	12:30 PM	<input type="checkbox"/>
7	Sunday, October 24, 2010	Monday, October 25, 2010	10/24/2010	12:30 PM	<input type="checkbox"/>
8	Sunday, October 31, 2010	Monday, November 01, 2010	10/31/2010	12:30 PM	<input type="checkbox"/>
9	Sunday, November 07, 2010	Monday, November 08, 2010	11/7/2010	12:30 PM	<input type="checkbox"/>
10	Thursday, November 11, 2010	Monday, November 15, 2010	11/11/2010	08:00 PM	<input type="checkbox"/>
11	Thursday, November 18, 2010	Monday, November 22, 2010	11/18/2010	08:00 PM	<input type="checkbox"/>
12	Thursday, November 25, 2010	Monday, November 29, 2010	11/25/2010	12:00 PM	<input type="checkbox"/>
13	Thursday, December 02, 2010	Monday, December 06, 2010	12/2/2010	08:00 PM	<input type="checkbox"/>
14	Thursday, December 09, 2010	Monday, December 13, 2010	12/9/2010	08:00 PM	<input type="checkbox"/>
15	Thursday, December 16, 2010	Monday, December 20, 2010	12/16/2010	08:00 PM	<input type="checkbox"/>
16	Thursday, December 23, 2010	Monday, December 27, 2010	12/23/2010	08:00 PM	<input type="checkbox"/>
17	Sunday, January 02, 2011	Sunday, January 02, 2011	1/2/2011	12:30 PM	<input type="checkbox"/>

The number of weeks, “From” and “To” dates are supplied in the standard pool database. The standard database also includes suggested closing dates and times for each week. The closing dates and times are automatically displayed in the “Rules” and can be automatically displayed on the “Weekly Report” and “Outstanding Picks Reminder” emails.

Closing the week prohibits any additional or modifications to the player’s picks for the week.

“Manage Weeks” can also be set via Auto Administration (see later).

If the “*Update Schedule on Administrator Login*” option (see later) or the “*Schedule Update*” (see later) menu item is selected, the current week status information will be overwritten or updated with the week status data from the main web site.

Fill Missing Picks

Option Required: Fill Missing Picks

This process uses the default as assigned by the player to complete any missing picks for the player for the current week. The current week is the last week to be marked as closed. Each player can select one of five options as their individual missing pick default. Available options are:

- Home Teams
- Visiting Teams
- Favorite Teams
- Underdog Teams
- Random Selections

The selection of “Home Teams” is automatically assigned with a player’s account is created via the “*Add New Player*” menu option.

If the “*Monday Tie Breaker*” functionality is being used, all missing picks will be assigned a value of 999.

Missing Picks can also be filled via “*Auto Administration*” (see later).

If you have configured the pool to allow players to pick up until game time, the system will not fill any missing picks until all games have been played.

Enter Picks for Any user

This process allows the pool’s administrator to manually enter the game picks for any player. The administrator can make a pick for any player for any game for any week.

The date, time and the administrator (“A”) flag will be assigned to each pick. This is reported when the “*List Picks*” (see later) menu item is selected.

Player Attendance

Option Required: Use Attendance Bonus Points

What is “Player Attendance”? The concept of Player Attendance was developed to encourage pool players to attend the pool sponsor’s establishment. “Attend” or visit my restaurant or bar and I will give you a bonus point. The pool can be configured to establish a maximum number of weekly bonus points.

Once this option is selected, a list of all pool players is presented. Placing a check mark in the box beside the players name will give the player an “Attendance Bonus Point”. Attendance Bonus points must be entered before midnight on the last game of the week. Generally points must be awarded before midnight Monday, going into Tuesday.

Enter Game Scores

This process provides for the entry of the final game scores for games of the current week (last closed week). Obviously, these game scores are used to calculate the game winner and losers, Eliminator winners and losers, and the pool, Eliminator and team standings.

If the “*Update Schedule on Administrator Login*” option (see later) or the “*Schedule Update*” (see later) menu item is selected, the game score information will be overwritten or updated with the game scores data from the main web site.

Email Weekly Report

This process calculates the pool standings and sends individualized emails to the pool participants.

Two versions of the Weekly Report are available based on the “*Show Rankings in Weekly Email*” option. If the “*Show Rankings in Weekly Email*” option is selected then the ranking for each play within the pool will be included within the email. In a pool with 500 or more players, this ranking can make each email very large. The SMTP server may not be able to handle the load before the script expires.

When the “*Show Rankings in Weekly Email*” option is turned off, only the player’s statistics for the current week are reported.

Each player has the ability to define whether they wish to receive this email or not via their profile settings.

If there is a problem while sending the Weekly Email, the process can be restarted. The “Restart” field can be used to indicate the first email to be sent. Any email prior to this number is not reprocessed.

List Picks

This process allows the administrator or player to produce a list outlining the picks made for each player. A summary of all players’ picks is included at the end of the report.

There are a number of differences between the report displayed to a player versus the report created for the pool’s administrator.

Player

- Display current week only
- Replace real names with alias (if available)

Administrator

- Display any week
- Display real names only
- Display how pick was made (P)layer, (A)dministrator, (C)ommissioner or (M)achine
- Display date & time pick was made

Upon the report’s completion, the administrator is provided with a button which provides the ability to email the Player’s Picks Report to all players who have requested a copy.

Send Picks Email

Set Playoff Status

This process allows the administrator to update the playoff status of the teams. The team’s playoff status information is not directly used within Football Junkie NFL Football Pool, but is additional information for the players to use when making their picks. The administrator can turn on or off the following indicators for each team:

- Clinched Playoffs (x)
- Clinched Division Title (y)
- Clinched First-Round Bye (z)
- Clinched Home Field (*)

There is no logic built into Football Junkie NFL Football Pool to insure the accuracy of the playoff status information. If the “Update Schedule on Administrator Login” option (see later) or the “Schedule Update” (see later) menu item is selected, the current playoff status information will be overwritten or updated with the playoff status data from the main web site.

Maintenance

This process toggles the maintenance flag. When the flag is turned on, no players are allowed to log into the pool. When Football Junkie NFL Football Pool is put into maintenance mode, the players are informed when they attempt a login. "Football Pool Is Closed For Maintenance" is displayed over the administrator menu. There are no restrictions on the administrator’s functionality when the pool is in maintenance mode.

When the pool is put into maintenance mode, the database is automatically compacted. Compacting the database removes wasted space and improves performance. The database should be compacted periodically.

Change Options

This process controls which parts of the vast functionality built into Football Junkie NFL Football Pool is utilized. Football Junkie NFL Football Pool has been designed and developed to be as simple but yet extremely flexible.

For simplicity, the “Change Options” page has been divided into seven (7) sections.

Functionality | Email | Eliminator | Updates | Look & Feel | Prizes | API

Functionality

<input checked="" type="checkbox"/> Confidence Pool	<input checked="" type="checkbox"/> Show Point Spread Information
<input type="checkbox"/> Use Monday Tie Breaker	<input type="checkbox"/> Point Spreads to Calculate Wins & Losses
<input checked="" type="checkbox"/> Show Rankings in Weekly Email	<input checked="" type="checkbox"/> Allow Auto Sign Up
<input checked="" type="checkbox"/> Fill Missing Picks	<input checked="" type="checkbox"/> Close Week To Shut Off Picks
<input type="checkbox"/> Only Invited Players	<input checked="" type="checkbox"/> Use Pick Sheets
<input type="checkbox"/> Use Long Shot Picks	<input checked="" type="checkbox"/> Use Commissioner Functionality
<input type="checkbox"/> Require Player Addresses	<input type="checkbox"/> Use Attendance Bonus Points
<input type="checkbox"/> Use Mini Pool	Maximum Attendance Bonus Points <input type="text"/>
Mini Pool Maximum Picks <input type="text"/>	Default Player Password: <input type="text" value="changepassword"/>
Minimum Age <input type="text" value="0"/> 0=No Minimum	
Start URL: <input type="text"/>	

Submit

Confidence Pool	<p>IIII</p> <p>Default: Not Checked</p>
Discussion Board	<p>1111</p> <p>The Discussion Board is only available in pools hosted by Football Junkie.</p>
Use Monday Tie Breaker	<p>This flag indicates whether the Monday Night Tie Breaker is or is not to be used. If used, the tiebreaker value is used to develop the final rankings for the week. The tiebreaker value must be closest to the actual points scored without going over.</p> <p>The Monday night tiebreaker values are not used to calculate the season standings.</p> <p>Default: Checked</p>
Show Rankings in Weekly Email	<p>This flag determines whether the pool rankings are included in the weekly email. A pool, which contains hundreds of players, will create a large email to each player. The web server, email server combination may not be able to process the individual emails in sufficient time. Turning off this flag will remove the rankings from the email and report only the player's individual result.</p> <p>Default: Not Checked</p>
Fill Missing Picks	<p>This flag indicates whether or not any missing picks are to be made on behalf of the player. Missing picks should be completed once the week has been closed.</p> <p>Default: Checked</p>
Only Invited Players	<p>This flag indicates if players who have not been sent an invitation are allowed to join the pool. If the flag is set to ON, then not join button is displayed on the login page.</p> <p>Default: Not Checked</p>
Use Long Shot Picks	<p>This flag indicates whether the "Long Shot" pick functionality is being used.</p> <p>Default: Not Checked</p>
Require Player Addresses	<p>Turn on this flag if you require players address information. This makes the pool joining and signup process more complicated. Turn it off unless absolutely necessary.</p> <p>Default: Not Checked</p>
Use Mini Pool	<p>Turn on this flag if you want to use the "Mini Pool" functionality.</p> <p>Default: Not Checked</p>
Mini Pool Maximum Picks	<p>If "Mini Pool" functionality is in use, then the value set here will be the number of picks required from each player. The value must be between 2 and 12.</p>

Minimum Age	11111 Default: 0 – No age check.
Show Point Spread Information	Determines whether Point Spread information is made available to players. Turning “ON” this functionality does not determine wins and losses based on point spread. Default: Checked
Point Spread to Calculate Wins & Losses	Determines whether Point Spread information is used to determine game wins and losses. Turning this flag “ON” automatically turn “ON” “Show Point Spread Information” as well. Default: Checked
Allow Auto Sign Up	This process removes the requirement for the pool’s administrator to create the players account. When “Allow Auto Signup” functionality is used, the account is automatically created when the player requests to join. Use this functionality with caution as there is nothing to stop anyone from using profanity. Default: Not Checked
Close Week To Shut Off Picks	This option determines when the cutoff for player picks is implemented each week. If this option is checked, then picks are not allowed once the week has been closed by the “Manage Weeks” option on the Administrator’s menu. If this option is NOT checked, then player picks are allowed up until the game’s start time. Default: Checked
Use Pick Sheets	Turning on this flag will allow Administrators and Commissioners to print “Pick Sheets” for the current week. If using Point Spread information in your pool, make sure to enter the Point Spread Information ahead of printing the Pick Sheets. Default: Not Checked
Use Commissioner Functionality	Allow the use of Commissioner Functionality. This functionality is only available on pools hosted and administered by Football Junkie. Default: Not Checked
Use Attendance Bonus Points	Turning on this flag allows the pool to utilize the “Attendance Bonus Point” system. Default: Checked
Max Attendance Bonus Points	This value indicates the maximum number of “Attendance” bonus points that can be awarded to a player in any given week.

Default Player Password

Default password assigned to new players.

Start URL

This is the URL which players should be pointed, so they can login to the pool. This URL is typically only required when the pool is operating within a frame on another web server. If this URL is not specified, the application will determine the URL based on the location of the pool.

Functionality | **Email** | Eliminator | Updates | Look & Feel | Prizes | API

Email

Email Object:

SMTP Server:

SMTP Port:

SMTP UserID:

SMTP Password:

From Name:

From Email Address:

Set These Parameters To The Same Values In Your Email Client.

Email Object	Defines which of the email objects is to be used to send email messages.
SMTP Server	The SMTP Server name or IP address to be used to send email.
SMTP Port	The port number to be used on the SMTP Server
	Common SMTP Server Settings <ul style="list-style-type: none"> • Yahoo: smtp.mail.yahoo.com Port:587 • Gmail: Port 465
SMTP UserID	The userid (if required) for the SMTP Server defined above.
SMTP Password	The password for the above SMTP UserID for the SMTP Server defined above.
From Name	Name to be used on all Email. Example: Football Pool Administer
From Email Address	Email address to be used on all email. Example: PoolAdmin@mysite.com

Test Email

This button will attempt to send an email for each possible email object to the email address as defined by "From Email Address". The SMTP Server, UserID & Password will be used to send the emails.

This process allows you to identify, which email object is available on your web server and if you have the SMTP parameters properly defined.

Eliminator Pool Functionality Turning this flag "ON" will provide access to the Eliminator Pool functionality.

Default: Checked

Eliminator Pool Functionality Only This item turns off the functionality of the main pool and provides Eliminator Pool Functionality only

Default: Not Checked.

Double Eliminator Pool

This option changes the Eliminator Pool from “Single Elimination” to “Double Elimination.” Each player will only be eliminated after making two (2) mistakes.

Default: Not Checked

Eliminator Start Week

This field value indicates the first week of the current Eliminator Pool. This value must be updated at the start of each pool

Default: 1.

Functionality | Email | Eliminator | Updates | Look & Feel | Prizes | API

Automatic Updates

- Update Week Info From Main Site
- Update Point Spreads From Main Site
- Update Schedule on Administrator Login
- Update Week Status From Main Site
- Update Games Scores From Main Site

Submit

Update Schedule From Main Site This option provides the “Update Schedule” menu item on the administrator’s menu. See “Update Schedule” for more information.

Default: Not Checked

Update Point Spreads From Main Site When this flag is turned “ON”, the Point Spread information is automatically updated from the pool’s main site.

Default: Not Checked

Update Week Status From Main Site When this flag is turned “ON” the week information maintained at the pool’s main site will be used to update this site. There may be times when the pool’s administrator may wish to turn off this functionality:

1. Different time zone (Eastern Time Zone) from the main site
2. Different closing times from the main site.

Default: Not Checked

Update Game Scores From Main Site When this flag is turned “ON”, the Game Score information is updated from the pool’s main site.

Default: Not Checked

Update Schedule on Administrator Login When this flag is turned “ON”, the pool’s schedule database will be automatically updated from the Football Junkie NFL Football Pool main web site. See “Schedule Update”

Default: Not Checked

Functionality | Email | Eliminator | Updates | **Look & Feel** | Prizes | API

Look & Feel

Display Join Option On Login Form Display Your Logo On Each Page

Use Background Images

(GMT-07:00) MountainTime (U.S. & Canada) ▼

Pool Name: My Test Pool

Welcome Message: Welcome To My Test Pool NFL Football Pool


Player Welcome: Welcome to Harrys Web Based Football Pool

I hope you have fun.

Logo Link HTML:

Submit

Display Join Option on Login Form

When this flag is turned “ON” the “I Want To Join” button is displayed on the player’s login screen. This button is typically left “ON” until three (3) weeks into the season.  The flag will be overridden if the “Only Invited Players” option is selected.

Default: Checked

Use Background Images

Background images for can be displayed within Football Junkie NFL Football Pool. This flag indicates whether the backgrounds are to be displayed or not. See “*Background Image*” in Things You Need To Know.

Default: Checked

Display Your Logo On Each Page

Your logo can be placed at the bottom of each page. The logo must be called “logo.gif” and placed in the “image” directory. Turning this flag “ON” or “OFF” will determine whether or not the logo is displayed.



Time Zone

The time zone of the web server.

Default: (GMT-5:00) Eastern Time (U.S. & Canada)

Pool Name

Your Pool Name. This name will be displayed on the Administrator’s menu and within emails and email subject lines. (Keep it short)

Welcome Message

Welcome message displayed to all players before they are prompted to login

Player Welcome

The initial message placed in the player’s profile when the player is added.

Logo Link HTML

This string is the HTML used to turn the logo (logo.gif) into a link.

Functionality | Email | Eliminator | Updates | Look & Feel | **Prizes** | API

Prizes

Use Prize Functionality

Player Fee:

Number of Season Prizes:

Number of Weekly Prizes:

Prizes Are The Same Each Week

Submit

- Use Prize Functionality** This flag indicates whether “Prize” functionality is to be used or not.
- Player Fee** The fee to be paid by each player. This fee will be used to inform any player sent and invitation to join the pool.
- Number of Season Prizes** The number of prizes awarded based on full season results.
- Number of Weekly Prizes** The number of prizes to be awarded each week.
- Prizes Are The Same Each Week** Indicate whether or not the prizes are the same each week.

Functionality | Email | Eliminator | Updates | Look & Feel | Prizes | **API**

Application Program Interface

Action	URL
CloseWeek	http://localhost/football/auto.asp?action=closeweek&pwd=
ElimRemind	http://localhost/football/auto.asp?action=elimremind&pwd=
FullClose	http://localhost/football/auto.asp?action=fullclose&pwd=
Maintenance	http://localhost/football/auto.asp?action=maintenance&pwd=
Missing	http://localhost/football/auto.asp?action=missing&pwd=
OpenWeek	http://localhost/football/auto.asp?action=openweek&pwd=
PicksEmail	http://localhost/football/auto.asp?action=picksemail&pwd=
Reminders	http://localhost/football/auto.asp?action=reminders&pwd=
Schedule	http://localhost/football/auto.asp?action=schedule&pwd=
SpreadEmail	http://localhost/football/auto.asp?action=spreademail&pwd=

Add your administration password to the end of the URL

Submit

Note: The Application Program Interface (API) is not available in the free version of Football Junkie NFL Football Pool.

A number of administration functions can be automated. A separate script (auto.asp) has been developed which provides access to the automated functionality. The format of this script is as follows:

`http://yourserver/[pooldirectory/]auto.asp?pwd=adminpassword&action=actionkeyword`

Warning: Be aware that displaying these URL's and implementing them in an automated scheduler will reveal your administration password.

Selecting the "API" tab in the "Change Options" menu item will automatically create all of the URL's required to perform auto administration functions.

API transactions are typically performed from a Workstation with a task scheduler as opposed to actually on the web server.

The following functionality can be automated:

Action	Description
CloseWeek	Close the first open week (No more picks allowed)
ElimRemind	Email Eliminator Pool Reminders to player with missing pick
FullClose	Completely automate the closing of a week. This option performs the "CloseWeek", "Missing" and "PicksEmail" in order as a single function.
Maintenance	Toggle the maintenance flag
Missing	Complete missing selections for last closed week
OpenWeek	Re-open the last closed week
PicksEmail	Email the All Players Pick for last closed week
Reminders	Email reminders to player with missing picks
Schedule	Update schedule from main web site.
SpreadEmail	Email the Point Spread Information to requesting players.

Examples:

- `http://www.mycoolsite.com/football/auto.asp?pwd=stayaway&action=closeweek`
- `http://www.mycoolsite.com/auto.asp?pwd=stayaway&action=reminders`

These URL's can be added to your browser's Favorites or Bookmarks to assist you. An even better idea is to add tasks to a scheduler such as the Windows Task Scheduler. A task schedule is great for items, which are time critical.

Typical automated schedule may be as follows:

Time	Action
Thursday 10:00 AM	Email Main Pool Reminders
Thursday 11:00 AM	Email Eliminator Pool Reminders
Saturday 10:00 AM	Email Main Pool Reminders
Saturday 11:00 AM	Email Eliminator Pool Reminders
Saturday 8:00 PM	CloseWeek
Saturday 8:02 PM	Fill Missing Picks
Saturday 8:05 PM	Email Players Picks

Or

Time	Action
Thursday 10:00 AM	Email Main Pool Reminders
Thursday 11:00 AM	Email Eliminator Pool Reminders
Saturday 10:00 AM	Email Main Pool Reminders
Saturday 11:00 AM	Email Eliminator Pool Reminders
Sunday 12:00 PM	FullClose

Change Password

This process allows for the administrator's password to be changed. The password must be between 8 and 15 characters.

Schedule Update

Note: Schedule Update is not available in the free version of Football Junkie NFL Football Pool.

This process allows the administrator to update the football pool's database from information maintained on the main web site. The following information will be updated upon execution of this functionality:
















1. Week Control
 - a. Week Number
 - b. First Day of Week
 - c. Last Day of Week
 - d. Scheduled Closing Date
 - e. Schedule Closing Time
 - f. Week Open/Closed Flag
2. Team Information
 - a. Team Playoff Status
 - b. Team Web Site URL
3. Game Information
 - a. Game Date
 - b. Game Time
 - c. Teams
 - d. Scores
 - e. Point Spread Information

There have been a number of circumstances in the last few years, which has forced the NFL to make schedule changes after the season has started. Schedule changes made by the NFL will automatically be reflected when the schedule is updated from the main web site.


Change Player Profile

The player profile is designed to be managed by the players themselves. The pool administrator does have access to each player's profile should he or she need to make modifications.

Player Profile – General

Player Profile Maintenance			
Email Address	<input type="text" value="bbob@football-junkie.com"/>	<input checked="" type="checkbox"/>	
First Name	<input type="text" value="Billy"/>	<input checked="" type="checkbox"/>	
Last Name	<input type="text" value="Bob"/>	<input checked="" type="checkbox"/>	
Password	<input type="password" value="....."/>	<input checked="" type="checkbox"/>	
Alias (Optional)	<input type="text"/>		
Dues Paid	<input type="text" value="True"/>		
Play Eliminator Pool	<input type="checkbox"/>		
Receive All Players Picks Email	<input checked="" type="checkbox"/>		
Receive Weekly Results Email	<input checked="" type="checkbox"/>		
Receive Point Spread Email	<input checked="" type="checkbox"/>		
Default for Missing Picks	<input type="radio"/> Home Teams <input type="radio"/> Visiting Teams <input checked="" type="radio"/> Favorites <input type="radio"/> Underdogs <input type="radio"/> Random	<input checked="" type="checkbox"/>	
Background Image	<input type="text" value="miami.jpg"/>		
Suspend Automated Email	<input type="checkbox"/>		
Time Stamp	Wednesday, May 21, 2008 4:39:48 PM		
			

Player Profile - Eliminator Only

Player Profile Maintenance			
Email Address	<input type="text" value="bbob@football-junkie.com"/>	<input checked="" type="checkbox"/>	
First Name	<input type="text" value="Billy"/>	<input checked="" type="checkbox"/>	
Last Name	<input type="text" value="Bob"/>	<input checked="" type="checkbox"/>	
Password	<input type="password" value="....."/>	<input checked="" type="checkbox"/>	
Alias (Optional)	<input type="text"/>		
Dues Paid	<input type="text" value="True"/>		
Background Image	<input type="text" value="seattle.jpg"/> ▼		
Suspend Automated Email	<input type="checkbox"/>		
Time Stamp	<input type="text" value="Wednesday, May 21, 2008 4:39:48 PM"/>		
			

- Email Address** The player’s email address. The email address must be valid and unique. The address must be unique as it is also used by the pool as the player’s UserID. The email address should be valid as this is the location where all email for the player is sent.
- First Name** The player’s first name.
- Last Name** The player’s last name.
- Password** The player’s password to access the pool.
- Alias** Optional field. If the player populates this field, all references to the player will be reported as this alias and not the player’s real name.

Many processes such as “*Display Pool Standings*” or “*List Picks*” will display the player’s real name for the administrator but will only display the Alias to other players.
- Play Eliminator Pool** Player wants to play Eliminator Pool. (Yes/No)
- Receive All Players Picks Email** Does the player want to receive an email outlining the weekly picks for all players once the week is closed? (Yes/No)
- Receive Weekly Results Email** Does the player want to receive the Weekly Results email when issued? (Yes/No)
- Receive Point Spread Email** Does the player want to receive the Point Spread email when issued? (Yes/No)

Default For Missing Picks

When a player does not make a pick for any game, the pick will be completed when the “*Fill Missing Picks*” menu option is executed. The “*Fill Missing Picks*” menu option uses the contents of this field to determine how the pick is made.

- Home Teams - home teams will be picked
- Visiting Teams - visiting teams will be picked
- Favorites - the favorite team based on the point spread will be picked
- Underdogs - the underdog team based on the point spread will be picked
- Random - the teams will be randomly picked

Favorites and Underdogs will only be displayed if Point Spreads are being displayed.

If the pool is not using “Close Week To Shut Off Picks” functionality, players can pick up until game time. Players are not allowed to change their default option while games are being played. In other words, no changes from the time the first game of the week starts until the Monday night game has been completed.

Suspend Automated Email

This field is available to administrators only. There are times when sending desired automated emails to a player will consistently generate an automated negative response back to the administrator’s email box. This can happen if the email address becomes invalid or a spam filter is identifying the emails as spam and blocking their deliver.

Turning on this flag stops all automated emails from being sent to the player no matter what the player has indicated.

Warning. By not sending emails, you will lose the opportunity to know when the situation has been corrected.

List All Players

This process displays the following information for each player:

- Last Name
- First Name
- Alias - if used, the alias will be displayed to all players instead of the player’s real name.
- Email Address
- Password (mouse over password to reveal)
- Fee Status
- Player’s Picks Email Flag
- Weekly Email Flag
- Point-Spread Email Flag
- Missed Picks Default (Home, Visit, Favorite, Underdog, Random)
- Eliminator Pool Participation Flag
- Message - Message for player created by “*Message To Player*” (see later) menu option.

Players are listed in ascending order by Last name, First name. Flag fields such as Weekly Email are reported using a check mark ✓ to indicate Yes and an ✘ to indicate No. In most cases, the administrator sees the player's proper name on lists, instead of the alias name.

Send Player Invitation

This process allows the pool's administrator or commissioner to send an invitation email to a potential player. Using this functionality along with the "Auto Sign Up" option makes it very easy for players to join the pool. The Administrator or Commissioner supplies the player's name and email address. The email is sent to the player and all they need to do to join the pool is click on the link included in the email.

Send Player Password

This process allows the pool's administrator or commissioner to send a player's password to a player via email. Sometimes they just don't get it.

Add New Player

This process allows the administrator to add new players to Football Junkie NFL Football Pool. The following information is required:

- First Name – player's first name
- Last Name – player's last name
- Email Address - player's email address

The following information is optional:

- Password - optional password (8-15 characters)
- Email Confirmation and Password To Player (Default Yes)

Football Junkie NFL Football Pool will automatically assign the default password (see options) when a player is added. This default password can be overridden with any preferred password when adding the player. Whenever a player logs in with the default password, the player will automatically be directed to the "Player Profile" so that the password can be modified.

Note: Any player added to the pool with the default password will not be forced to change their password on initial login if the default password is modified.

Note: Any player added to the pool after the first week of the pool is closed will automatically be assigned the "HOME" team for all games played to date.

Manage Player Fees

Option Required: Player Fee is not \$0.00

This function provides the administrator with a means of tracking which players have and have not paid their fee associated with playing the pool. The option is only shown on the Administrator's Menu if the fee is not zero (\$0.00).

Delete Player

This process allows the administrator to delete a player from the football pool. The player's record and any previous picks made are removed from the database.

Message To Players

This option provides the pool's administrator with the ability to send a message to one (1), some or all the pool players. The administrator also has two options to deliver the message to the defined players. The message can be sent via email to the player's email address or it can be attached to their profile and will be displayed the next time the player logs in.

A message sent to the player's profile will be displayed each time until the player acknowledges the message.

The "Add New Player" functionality will automatically attach a message to the player's profile when the profile is created. The message is defined in the "Player Welcome" option within the "Change Options" functionality.

Registration

This option provides the pool's administrator with the ability to register their version of Football Junkie NFL Football Pool. Registration is encouraged. Information will not be shared with any third party. Registration provides a number of benefits:

- Gives you priority on any technical support issues
- We know who and how to provide any pool enhancements or corrections
- It is the only way to upgrade your license

Documentation

Display this document.

Rules

This process displays the rules of the football pool based on the current options as selected by the pool's administrator.

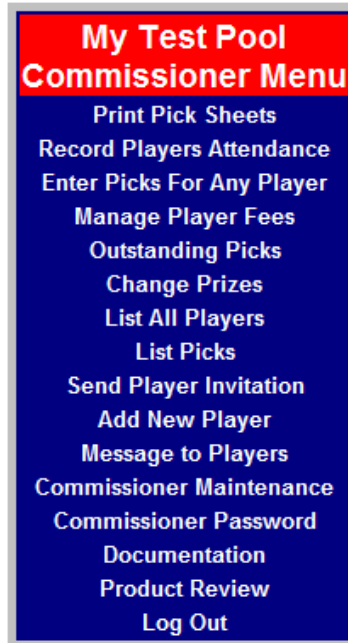
Product Review

This process asks the pool administrator to complete a survey. The survey provides a method for the administrator to provide feedback to football junkie.

Log Out

This process logs the administrator out of the football pool.

COMMISSIONER MENU OPTIONS



Commissioner functionality is available only on pools hosted by football-junkie.com.

The initial commissioner password is “commissioner”.

With one exception, descriptions of all Commissioner Menu Options can be found under the Administrator Menu Items.

Commissioner Maintenance

Enter the name and email address to be used by the commissioner.

ELIMINATOR POOL MENU OPTIONS

Enter Picks For Any User

This option provides the administrator with the ability to enter or change the picks for any player within the pool. This functionality should not be required but if for some reason the player cannot access the internet or make their picks, or couldn't do it for some technical reason, the administrator can record the picks.

Display Standings

This option displays the current Eliminator Pool standings (ranking). Two tables are shown:

1. List of players still in contention
2. List of players eliminated, when and why.

Display Picks

This option provides the administrator or player with a graphical representation of the Eliminator Pool picks. The graph reports all participants and their results (right or wrong) for each week. Selecting the player's name will provide a detailed report on that player's picks.

Outstanding Picks

This option provides the administrator with a list of players and picks which have not yet been made for the current week. If there are any outstanding picks, the administrator is provided with a button, which can be used to send email reminders.

Reminder emails can also be sent via "Auto Administration".

Email Weekly Report

This process sends the Eliminator Pool Weekly Standings report to all pool participants. Only Eliminator Pool participants receive the email so as not to bother those players of the regular pool but not participating in the Eliminator pool.

After being eliminated, any player can discontinue receiving the email report by using the "Update Your Profile" menu option and turning off the "Play Eliminator Pool" option.

Clear Eliminator

This process clears all Eliminator selection records from the database. The administrator is asked to confirm their intent before the process is executed. Once executed, there is no way to recover the Eliminator pool information.

When a new Eliminator pool is to be started, this process is to be executed. Upon completion of this process be sure to update the "Eliminator Starting Week" via the "Option" menu item.

New Eliminator Email

This process sends an email to all pool participants whether or not they have indicated that they are playing the Eliminator pool. It is used to inform all players that a new Eliminator pool is starting and they should make sure they are registered and make their first pick.

This process also turns on the “*Play Eliminator Pool*” flag for all players. This allows all players to make a pick in the new pool without having to update their profile.

PLAYER MENU OPTIONS

Enter Your Picks

This process allows the player to enter their picks for any week which has not yet been closed.

Score Watch

This process allows the player watch how their picks are performing as the games are being played.

Display Past Picks

This option displays the player's picks and results for all weeks which have been closed.

Display All Players Picks

This process displays the picks for all players for the last closed week. The player could also receive this information automatically via email when they have selected "*Receive All Players Picks Email*" within their profile.

Display Team Standings

This process displays the current team standings. The format of these standings is the same as is found in a typical newspaper listing.

Display Pool Standings

This process displays the current standings for Football Junkie NFL Football Pool. The results of the current week are displayed, followed by the standings to that point in the season.

The report indicates win and losses. If point-spread information is used to determine win and losses, a "Push" column is also displayed. A "Push" is a tie in Vegas terms.

Display Game Scores

This process displays the game scores for all weeks that have been closed. Any game for which there is no score (0-0) the score will be shown as To Be Determined (TBD).

Display Point Spreads

This process displays the point-spread information. The player is asked to supply the week for which they wish to see the point-spread information. By default the current week will be displayed.

Display Injury Report

This process displays the current injury report as published by the NFL. The injury report is typically updated Wednesday, Thursday and Fridays between 6:00 PM and 7:00 PM.

Team Web Sites

This process provides links to each of the NFL Team's official web sites.

Update Your Profile

This process is the same as the administrators "*Change Player Profile*" option. The players are not allowed to change their name information.

Message To Admin

This option allows a player to send an email directly to the pool's administrator.

Rules

This option provides the current rules to the players as defined by the options picked by the pool's administrator.

Enter Eliminator Pick

Option Required: Eliminator Pool Functionality

This process allows the player to make their pick in the Eliminator Pool. The player will be stopped if they have already been eliminated from the current pool.

Display Standings

Option Required: Eliminator Pool Functionality

This process displays the current standings of the Eliminator Pool to the player.

Display Picks

This option provides the administrator or player with a graphical representation of the Eliminator Pool picks. The graph reports all participants and their results (right or wrong) for each week. Selecting the player's name will provide a detailed report on that player's picks.

Log Out

This process logs the player out of the football pool.

HOW TO

Test Email Objects

To ensure your email parameters are properly set, a button within the “*Change Options*” section exists just to perform this test. The routine will process an email with each of the possible Email Objects. The results of each attempt are shown so you can confirm what if anything needs correcting.

This process is also a good way to determine which Email Objects are available on your web server. If none of the required Email Objects exists you need to have one of them installed.

Check License

To determine the status of your license – select “Change Options” from the Administration Menu. The license size, number of current players and the expiry date are shown.

Increase Player Licenses

To increase your pool’s license, please send an email to footballpool@football-junkie.com with the following information:

1. Your Name
2. Pool Name
3. Domain Name
4. Current Player License
5. Requested Player License

The cost to increase the player license is the difference between the new and old license + a \$10.00 administration fee.

Ask for password

A player may retrieve his or her own password by requesting it via the Player Login Screen. The screen contains a button marked “Email My Password”. Selecting this button will provide another screen on which the player may enter their Email Address. If the email address is a valid userid within the football pool, the password is emailed to the player.

For security purposes, a copy of the email is sent to the pool administrator.

“Out of Office”

A large number of people use “Out of Office” functionality within the email clients. This is a particular problem around Christmas Time. Depending on the size of your pool, you can get inundated with these messages whenever you send out Weekly Results. It is suggested that you create a rule within your own email client to automatically handle these “Out of Office” replies.

Start New Eliminator Pool

Once all but one player has been eliminated from the Eliminator Pool you need to create a new pool. It is really a very easy to do.

1. Send out the Weekly Eliminator Email so that all participants know who won the pool.
2. Select the “*Clear Eliminator*” option from the menu. This process will perform the following functions automatically for you:
 - a. Remove current player picks
 - b. Reset the “*Play Eliminator Pool*” flag in all player profiles – the flag is turned on.
 - c. Resets the starting week number under the “*Options*” Section.
3. If need be, turn off the “*Play Eliminator Pool*” flag for any player that you do not want to send the following email.
4. Send New Eliminator email

After picks for the have been closed for the first week of the new Eliminator Pool, be sure to execute the “*Remove Inactive Players*” option. This option will remove all players in the database that have not made a selection. If you are operating a “Double Elimination”, perform this function after the close of the second week.

Modify Email Messages

Emails sent from the pool can be modified to suit your requirements. Changing these files is done so at your own risk. Be sure to back up the files before making any modifications.

Each file contains tags such as *****FIRSTNAME*****, *****CURENTWEEK***** or others. These tags indicate where individualized data is replaced as the email is generated. Tags can be deleted, but no new tags can be created. The tags can be placed anywhere within the file.

A number of letters also contain “Comment Tags” used to define multiple occurrences (or repeated) lines. These areas are indicted as html comments and will contain a “Start” or “End” indicator. Example: The pickstoplayernospread.asp file contains the following code:

```
<!--Picks Detail Start-->
<tr>
  <td bgcolor="***LINECOLOUR***">***GAMEDATE***</td>
  <td bgcolor="***LINECOLOUR***">***VTEAM***</td>
  <td bgcolor="***LINECOLOUR***">***HTEAM***</td>
  <td bgcolor="***LINECOLOUR***">***PICK***</td>
</tr>
<!--Picks Detail End-->
```

The above code outlines the code to represent each pick make by a player.

The html email template files can be found in the “letter” subdirectory.

Letter	File
To player when player is added to pool.	addplayer_letter.asp
To players when Commissioner sends a message to all players	admin_letter.asp
To player when player confirms registration	auto_confirm_letter.asp
To player when new Eliminator pool is started.	eliminate_new_letter.asp
To players who have not completed their Eliminator pool pick.	eliminate_outstanding_letter.asp
To players outlining week’s results.	eliminate_weekly_letter.asp
To players who have not made picks for a number of weeks.	inactiveplayer_letter.asp
Invitation sent to prospective player.	invite_letter.asp
To players with outstanding picks for the current week.	outstanding_letter.asp
To players who wish to receive a list of all players picks for the week.	pickdump_letter.asp
To player after their picks have been entered – no point spread info. is sent.	pickstoplayersnospread_letter.asp
To player after their picks have been entered – point spread information is sent.	pickstoplayersspread_letter.asp
To player after their picks have been entered – point spread and bonus point information.	pickstoplayersspread_letter-bonus.asp
To players who wish to receive point spread information.	pointspread_letter.asp
To players asking for their password.	sendpassword_letter.asp
Weekly report to players – detailed version.	weekly_detail_letter.asp
Weekly report to players – summary version.	weekly_letter.asp

Modify Pool Look And Feel

The pool contains three (3) Cascading Style Sheets (.css) located in the ‘Include’ directory which may be of interest. Again modify these files at your own risk and make backups.

1. football.css – formats the football pool
2. sm_football.css – formats the player picks page
3. letters.css – formats email messages

FREQUENTLY ASKED QUESTIONS

Technical

- Q. Which browsers does the pool work with?**
A. The football pool is tested with the latest versions of Microsoft Internet Explorer, Netscape Navigator and Firefox.
- Q. Are there any required browser settings?**
A. Browsers must accept cookies.
- Q. Player supplies the correct UserID and Password but cannot login to the pool. – Why?**
A. Make sure the browser accepts cookies.
- Q. Will the football pool operate within a frame on my web page?**
A. Yes.
- Q. Error Reading Database
Error -2147467259 - [Microsoft][ODBC Microsoft Access Driver]General error Unable to open registry key 'Temporary (volatile) Jet DSN for process 0x20b8 Thread 0x3d48 DBC 0xa3a9024 Jet'.**
A. This error or similar error usually means the the fpdb directory does not have MODIFY permissions set for the IUSR_machinename (IIS_IUSRS for IIS 7.0). The football pool cannot properly open the database.
- Q. My browser is set to accept cookies but I still can't log in.**
A. There are reports of this problem when Norton Firewall is running. We are unable to verify this problem.
- Q. I can't seem to get the pool to send emails from by Yahoo account.**
A. Confirm that your server name, user id and password are correct. Only the CDOsys email object can be used for most free email systems such as Hotmail and Yahoo.
- Q. Do I need to install FrontPage extensions?**
A. No. All FrontPage dependencies have been removed as of the 2011 version.

Procedures

- Q. I have “Close Week To Shut Off Picks” turned off. Why do I still need to close the week?**
A. Closing the week identifies to the pool that games are in progress. A number of functions are dependent upon this indicator. For example a player's default pick selection cannot be changed from the time the pool is closed until the completion of Monday night's game.
- Q. I executed “Fill Missing Picks”. The new picks show, but the standings have not changed.**
A. Standings are recalculated when game scores are entered or when the schedule is updated. Either confirm the game scores or update the schedule to calculate new standings.

GLOSSARY

Application Program Interface (API)	Pool administration functions, which can be performed without logging onto the pool. The administration functions can be triggered via browser favorites or via a scheduler such as the Windows Task Scheduler.
Email Object	A web server object designed to send emails via the Simple Mail Transfer Protocol (SMTP).
Main Web Site	This is the home web site of Football Junkie NFL Football Pool. Update information such as “ <i>Schedule Update</i> ” and “ <i>Display Injury Report</i> ” are obtained from this site.
Push	A tie when picking against the point-spread.